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007		z ‡b m
040		UNH ‡b eng ‡e rda ‡c UNH ‡d UNH ‡d OCLCF ‡d UAA ‡d HDC ‡d OCL ‡d AKO ‡d THHCU ‡d CBY ‡d OCLCO ‡d VFL ‡d OCLCQ ‡d TCJ ‡d OCLCO ‡d THHCU ‡d IEU
019		1240419666
024	1	681706711003
028	5 1	ZM7101 ‡b Z-Man Games
050	4	GV1469.P35 ‡b L434P 2013
082	0 4	794 ‡2 23/eng/2011
049		IEUA
100	1	Leacock, Matt, ‡e designer.
245	1 0	Pandemic ‡h [game] / ‡c a game by Matt Leacock ; artwork, Chris Quilliams.
264	1	Roseville, MN : ‡b Z-Man Games, ‡c [2013]
264	4	‡c ©2013
300		1 game (1 board, 1 rulebook (8 pages : color ; 30 cm), 7 role cards, 7 pawns, 59 player cards, 4 reference cards, 48 infection cards, 96 disease cubes, 4 cure markers, 1 infection rate marker, 1 outbreaks marker, 6 research stations) : ‡b color, cardstock, paper, plastic ; ‡c in container 31 x 23 x 5 cm
336		three-dimensional form ‡b tdf ‡2 rdacontent
337		unmediated ‡b n ‡2 rdamedia
338		object ‡b nr ‡2 rdacarrier
340		cardstock ‡b rdamat
340		paper ‡2 rdamat
340		plastic ‡2 rdamat
340		‡g polychrome ‡2 rdacc
380		Board games ‡2 lcgft
500		For 2-4 players.
500		Duration of play: 45 min.
500		"Can you save humanity?" -- Box.
521		Ages 8 and up.
520		You and your fellow players are members of a skilled disease control team. You must work together to prevent disease outbreaks before 4 deadly diseases (Blue, Yellow, Black and Red) contaminate humanity while discovering their cures. You and your teammates will travel across the globe, treating infections while finding resourcese for cures. Pandemic is a cooperative game. The players all win or lose together. The goal is to discover cures for all 4 diseases. The players lose if: 8 outbreaks occur (a worldwide panic happens), not enough disease cubes are left when needed (a disease spreads too much), or not enough player cards are left when needed (your team runs out of time). Each player has a specific role with special abilities to improve the team's chances.
588	0	Title from container.
650	0	Public health.
650	0	Epidemics.
650	0	Communicable diseases.
655	7	Board games. ‡2 lcgft
655	7	Puzzles and games. ‡2 lcgft
700	1	Quilliams, Chris, ‡e artist.
710	2	Z-Man Games Inc., ‡e publisher.
856	4 0	‡3 Instructional video ‡u https://www.youtube.com/watch?v=Hc8ZUBGqOf8
856	4 2	‡3 Game instructions ‡u https://zmangames.com/en/products/pandemic/
856	4	‡z Educational alignment sheet ‡u http://www.library.unt.edu/media/covers/AlignmentSheets/Pandemic.pdf

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